

Offline Player 3.5

Access content even while being offline



The Offline Player from Harbinger Systems provides enterprises with a seamless and highly secure way to deliver access to existing training content without need for continuous Internet connectivity.

Offline Player is an easy-to-use, secure, standards-based player for accessing rich multimedia content when offline.

Access from Anywhere

Offline Player enables packing and downloading of selected SCORM 1.2 and SCORM 2004 / AICC HACP Level 1 course content, user profile, and current progress data.

By allowing the user to later unpack and play the course at anytime, enterprise content users have access to their content from anywhere at anytime without Internet connectivity.

Offline content access means that remote users have access to the corporate content they need - whether at home, or on the road.

Offline Player also supports multiple users on the same machine.

Enhanced User Experience

The offline player leverages user familiarity with browsers and existing LMS look-and-feel, reducing the need for user training and providing for an enhanced user experience.

The Player tracks user's training progress and synchronizes the progress when connected back on-line.

Auto Synchronization

User's training progress is synchronized with the LMS automatically after a specific time interval.

Reduced Cost of Ownership

Offline Player integrates with any existing LMS to increase the return on your existing training investments.

By using industry based standards software, familiar user interface as well as enabling the users to access training when offline, the offline content player increases usage of existing training material and reduces the total cost of ownership of your learning system.

End-to-End Security

Offline Player downloads the user profile from the LMS and ensures that the user is properly authenticated before allowing access to the content.

The content player conforms to the SCORM/AICC manifest and ensures that all compliant course content is made accessible to the end user.

Additionally, the offline user-profile, progress data and course content are always encrypted to ensure complete security and privacy of the user and that of the downloaded course content.

Features at a Glance

Standards Compliant

Offline Player can download, play and upload progress information of courses that comply with AICC HACP Level 1, SCORM 1.2, and SCORM 2004 (including Sequencing and Navigation) standards.

Multi-OS Support

Offline Player runs on Windows 2000, XP & Vista as well as on Linux and Mac OS X.

Embedded JRE

Offline Player has its own Java Runtime Environment embedded to save the user from the hassles of installing JRE. Also, the embedded JRE does not conflict with any other pre-existing JRE versions on user's machine.

Multi Browser Support

Offline Player supports multiple browsers like Internet Explorer, Mozilla Firefox, Netscape Navigator and Safari.

HTTPS / SSL Support

Offline Player can communicate with a secure LMS over HTTPS / SSL.

Multiple Download Options

Offline Player allows users to download content from multiple locations:

- HTTP and file based content download from the LMS / Content Server
- Download from CD-ROM/ Flash Drive/ Hard Drive

Synchronization

Offline Player facilitates two-way progress synchronization between the LMS and Offline Player to ensure that both are up-to-date with the latest progress information.

Resume Broken Download.

Offline Player, if the internet connection breaks during course download, can resume download from the point where it had suspended as soon as the connection becomes available.

Course Content Encryption

Offline Player is designed to ensure the security and integrity of data along with protection of proprietary content. The downloaded course content along with the progress data is stored in an encrypted format on the user's machine/ workstation.

Configurable Settings

The Offline Player settings dialog offers a very easy way to configure settings related to Proxy, Progress Synchronization, Language options & Offline Player service.

Multi-User facility on the user's machine/ workstation

- Offline Player allows multiple users to use the same machine/ workstation with progress details stored separately for each individual user.
- Offline Player also allows users in Administrator role and others users from the USERS & POWERUSERS groups to download, play and upload tracking information.

Internationalization

Offline Player User Interface can be customized to support 22 languages including European & East-Asian languages, thus increasing accessibility for worldwide audiences.

Smart Client / Auto Updater

Offline Player enables administrators to push regular patches containing core updates to the Player, Customer specific UI branding, help file updates, etc.

Branding

Offline Player supports UI Branding and Customizations to achieve corporate branding as well as to make the look and feel similar to the LMS.

System Requirements

Hardware Requirements

Pentium III with 128 MB RAM, or higher configuration is recommended.

60 MB free hard-disk space recommended for Offline Player installation.

Additional disk space required for courses (requirements vary based on the size and number of courses to be downloaded)

Software Requirements

Windows

Windows 2000/ XP/ Vista
Internet Explorer 6.0/7.0/8.0, Mozilla
Firefox 2.0, Netscape 7.2, Safari 2.0

Linux

Linux (RHEL)
Mozilla Firefox 2.0

Macintosh OS X

Mac OS X
Safari 2.0

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